



Show Rider

V1.05. June 28, 2014

Technical Show Rider / Stage Plot

The following *Show Rider* is provided to ensure the best performance possible. Any and all changes **MUST BE DISCUSSED** with a member of the management team at least 1 week prior to performance.

Please contact Bobby Black @ 702-408-6512 or bobby@lasvegastenors.com.

Technical

Sound Requirements

Buyer to provide a professional sound system consisting of no less than a three-way house speaker cabinet system providing flat frequency response evenly distributed across the sound frequency spectrum, and delivered evenly to the entire audience, per the below specifications.

Said sound system should have adequate power to deliver at least 105db of continuous sound, free of distortion, hums, and noise, tested with lighting up and turned on. Artist representatives are to have complete control, when needed, of said equipment during sound check and show.

A qualified sound technician must be provided from the production company with full working knowledge of the sound system and all equipment associated with the show.

FOH P.A. / Monitors

- 1 – 32 Ch. mixer with at least 8 (eight) aux sends. (Preferably digital)

[If Not Digital then add the following: Minimum of ten (10) compressor/gates

- Four (4) multi effect processors]

***Must have separate mixing capability for subs**

- 1 – Wired talkback/GOD mic

- 4 2-way wedge monitors across the downstage edge evenly spaced with 1 discreet mix and appropriate amplification.

- 4 additional monitors for the rest of the band each having it's own separate mix FOH mix position to be no more than 100 feet away from stage with an unobstructed view of the entire stage. (Preferably in center of stereo imaging of sound system)

****FOH must have communication to backstage.**



Microphones

- 4 matched handheld wireless UHF microphones on separate frequencies. (Preferably Shure U1's with Beta 87 capsules)
- Proper mics for a 6-piece drum kit including overheads.
- 4 direct boxes for bass, ac. guitar and keys
- 1 wired SM58, or equivalent, for the bandleader.
- 3 straight mic stands
- 1 boom mic stand

Lighting Requirements

- A lighting rig with full coverage in multiple colors and experienced lighting operator is required. (Moving Lights are a huge PLUS)
- Stage should have ample rigging points to hang additional truss/lighting fixtures if needed.
- 2 Follow spots with dimming and iris capabilities to project full body coverage down to headshots plus operators.
- Buyer must provide a lighting designer/technician who will be given a running order and notes by one of us.
- Haze is fine in moderation.

Staging

Stage must be a minimum of 24' wide x 16' deep. Stage shall be of level, reinforced and of sound solid construction. There should be easy access from the stage to the audience, and from the dressing rooms to the stage.

- 1 8' x 8' drum riser between 2' and 3' tall and stair access from behind.
- 2 4' x 4' x 1' risers for guitar and bass on either side of the drums.

Staging should be proportionate and can vary by size and as needed.

Backline & Band Requirements

- 1 Grand piano tuned the day of the show.
- 1 Bass amplifier and cabinet (4x10" preferred)
- 1 Guitar amplifier cabinet (2x12" preferred)
- 1 6-piece drum kit with throne, HH stand, and 5 boom cymbal stands
- 8 Music stands with lights
- 1 Additional light for the grand piano
- 1 5-panel clear drum shield to help reduce drum bleed to audience
- Musicians should have easy access to power for their instruments, amps, lights, etc.



Load In and Sound Check

The band will need a minimum of two (2) hours to load in, get setup, and perform a basic line check. A one (1) hour mic and sound check will be required from there on. During the load in, the lighting technician and spotlight operators should meet with the artists and get briefed on the show requirements, lighting looks, special cues, and overall vision and expectations of the performance. The technical crew should be far enough along to run some basic cues during the sound check.

The band will travel with all necessary cables and patches for their instruments to amps and equipment. It wouldn't be a bad idea to have a couple of extra 1/4" guitar cables and XLRs lying around in case of emergency.

Call Times

The following times must be called to the Tenors prior to performance: *30 minutes, 10 minutes, 5 minutes and places*

Hospitality

Dressing Rooms

Artist dressing room shall have adequate lighting, running water, restroom and mirror. Dressing room should be furnished with chairs, and comfortable to entertain guests and sponsors.

Dressing rooms are to be set up at load-in and should include each day: Eighteen (min.) bottles of water (room temperature preferred). Hanging space for costumes

Food Provision

Artist shall be provided with food and beverage in dressing area consisting of:

- 1 cold cut platter and appropriate breads, sides and condiments
- 1 fresh fruit tray
- An assortment of soft drinks, coffee and hot tea
- 24 bottles of water (room temperature).

--Clear drinking glasses should be provided to the singers and placed on stage.



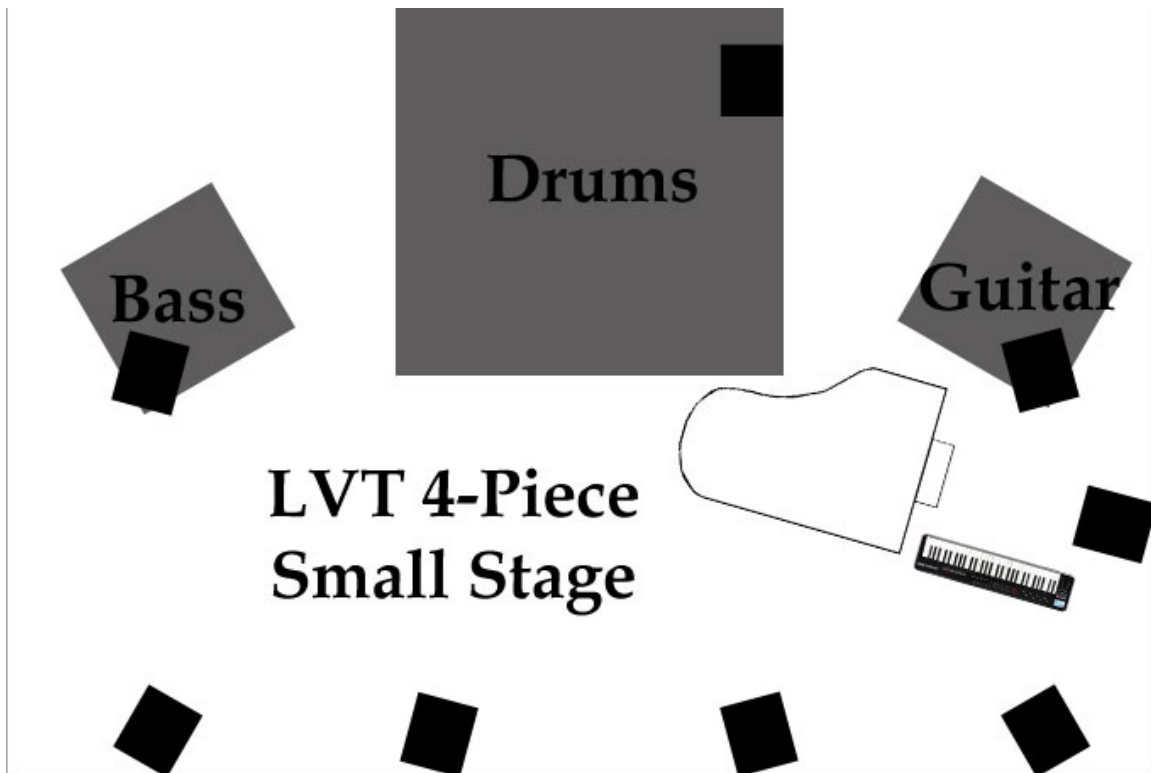
*****Should any of the aforementioned requirements contained within this rider be neglected without prior consultation with the artist, the Tenors reserve the right to either***

A) Allow time for client to remedy all requirements not met before any performance shall take place,

or

B) Deny performance with client remitting full payment of performance to artist.

Stage Plot





Patching List

<u>Channel</u>	<u>Input</u>	<u>Mic Choice</u>	<u>Person</u>	<u>Sends</u>
Ch. 1	Kick	D112		
Ch. 2	Snare	SM27		
Ch. 3	Hat	SM81		
Ch. 4	Tom 1	E604		
Ch. 5	Tom 2	E604		
Ch. 6	Tom 3	E604		
Ch. 7	Tom 4	E604		
Ch. 8	OH L	SM81		
Ch. 9	OH R	SM81		
Ch. 10	Bass	D.I.		
Ch. 11	Ac. Guitar	D.I.		
Ch. 12	El. Guitar	SM57		
Ch. 13	Piano Low	414		
Ch. 14	Piano High	KM87		
Ch. 15	Keys L	D.I.		
Ch. 16	Keys R	D.I.		
Ch. 17	Tenor 1	Beta 87		
Ch. 18	Tenor 2	Beta 87		
Ch. 19	Tenor 3	Beta 87		
Ch. 20	Spare	Beta 87		
Ch. 21	Drum Verb L			
Ch. 22	Drum Verb R			
Ch. 23	Band Verb L			
Ch. 24	Band Verb R			
Ch. 25	Vocal Verb L			
Ch. 26	Vocal Verb R			
Ch. 27	Vocal Delay L			
Ch. 28	Vocal Delay R			
Ch. 29	“God” mic	SM58		